



# Video and Image Analytics for the Marine Environment (VIAME): An Open Source Framework for Underwater Image Processing

Dr. Anthony Hoogs  
Senior Director of Computer Vision  
[anthony.hoogs@kitware.com](mailto:anthony.hoogs@kitware.com)  
518-881-4910

Keith Fieldhouse  
Assistant Director of Computer Vision  
[Keith.fieldhouse@kitware.com](mailto:Keith.fieldhouse@kitware.com)  
518-836-2190

# Topics

- AIASI Background
- Open-source software at Kitware
- KWIVER
- VIAME Common Processing Environment
- Additional KWIVER Capabilities



Pacific Islands Fisheries Science Center  
NOAA National Marine Fisheries Service

# NOAA Fisheries Strategic Initiative on Automated Image Analysis

Benjamin L. Richards

*NOAA Fisheries, Pacific Islands Fisheries Science Center  
Fisheries Research and Monitoring Division, Stock Assessment Program*



# Stock Assessment Data Needs

- Accurate and precise estimates of species-specific size-structured abundance

Numbers – species – length

- “Greatest impediment to producing accurate, precise, and credible stock assessments is the lack of adequate input data”
- No index of abundance for 40% of stocks in 1999 Status of Fisheries Report
- Improved technologies to:
  - sample, survey, or experiment with species of interest in situ,
  - decrease sampling error,
  - increase sampling intensity,
  - increase the area or number of species covered.

**Marine Fisheries**  
**Stock Assessment Improvement Plan**  
Report of the National Marine Fisheries Service  
National Task Force for Improving Fish Stock Assessments

Pamela M. Mace (Chair), Norman W. Bartoo, Anne B. Hollowed,  
Pierre Kleiber, Richard D. Methot, Steven A. Murawski,  
Joseph E. Powers, and Gerald P. Scott



October 2001  
NOAA Technical Memorandum NMFS-F/SPO-56

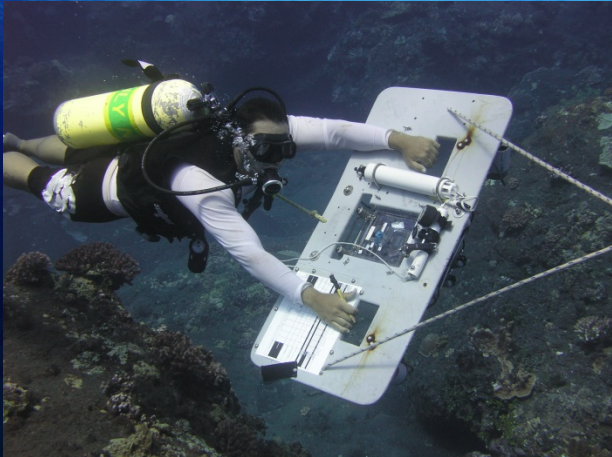
**U.S. DEPARTMENT OF COMMERCE**  
Donald Evans, Secretary

**National Oceanic and Atmospheric Administration**  
Vice Admiral Conrad C. Lautenbacher Jr., USN (ret.), Under Secretary for Oceans and Atmosphere

**National Marine Fisheries Service**  
William T. Hogarth, Assistant Administrator for Fisheries

Mace et al. 2001

# Optical Technologies



## Really Large Data Sets

- Fishery-Independent
- Non-extractive
- Increase efficiency
- More accurate, precise, and synoptic
- Reduced measurement/calibration errors
- Increase temporal and spatial survey coverage
- Deployable from vessels of opportunity

# Challenges

- Data streams exceed capabilities of human analysts
  - 100,000 - millions of images in a matter of days
- Data products not available quickly enough for use in stock assessments
- Automated tools must be developed to increase speed of analysis, reduce costs, improve assessments

# NMFS Workshop on Automated Image Processing

- Recommendations
  - Inter-disciplinary collaboration
  - Create international forum or working group for automated analysis of images from marine image-based sampling systems
  - Development of a database to facilitate in feature recognition for marine organisms
    - Shared image bank
  - Optimal allocation of automation in analysis
    - Easy vs Hard problems
    - Partial automation
  - Modular approach with medium for exchange



Williams et al (2012)

# NMFS Strategic Initiative on Automated Image Analysis

- **Mission**

- Develop guidelines, set priorities, and fund projects to develop broad-scale, standardized, and efficient automated analysis of still and video imagery for use in stock assessment

- **Benjamin Richards** (*chair*)  
*NOAA Pacific Islands Fisheries Science Center*

- **Alexandra Branzan Albu**  
*University of Victoria*

- **Elizabeth Clarke**  
*NOAA Northwest Fisheries Science Center*

- **George “Randy” Cutter**  
*NOAA Southwest Fisheries Science Center*

- **Duane Edgington**  
*Monterey Bay Aquarium Research Institute*

- **Dvora Hart**  
*NOAA Northeast Fisheries Science Center*

- **David Kriegman**

*University of California, San Diego*

- **Clay Kunz**  
*Google*

- **Michael Piacentino**  
*SRI International*

- **Lakshman Prasad**  
*Los Alamos National Laboratory*

- **Charles Thompson**  
*NOAA Southeast Fisheries Science Center*

- **Kresimir Williams**  
*NOAA Alaska Fisheries Science Center*

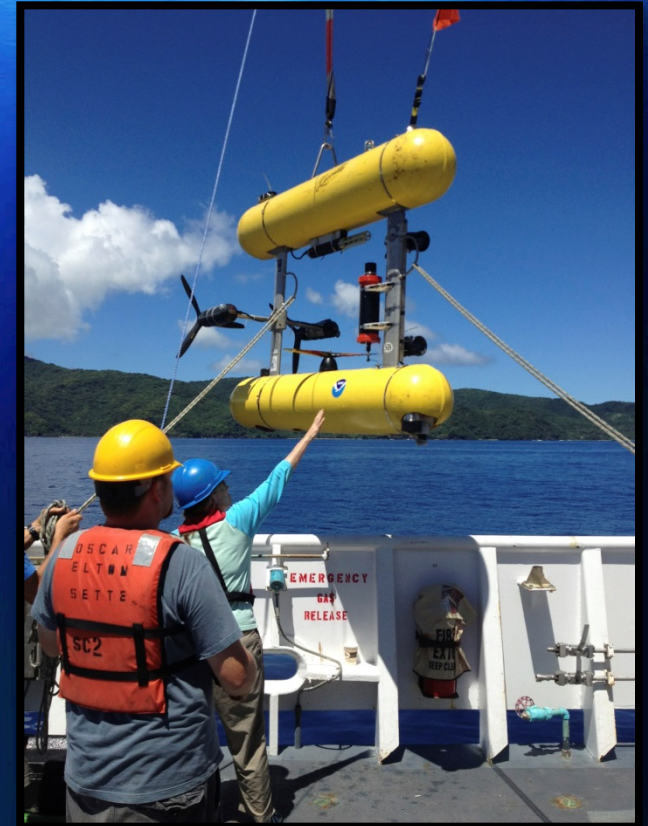


# Image Classes

- Still vs Video Imagery
  - Mono vs Stereo
    - Static vs Dynamic Backgrounds
      - Natural vs artificial lighting
- Targets
  - Benthic Habitat
  - Benthic Fish or Invertebrates
  - Fish in trawls
  - Fish in situ
  
  - Fish on deck
  - Marine mammals

# Example Data Streams



- Single Camera Still Imagery
  - Aerial Photography – Seals
- Stereo Still Imagery
  - AUVs - Groundfish
- Single Camera Video
  - Towed Camera Systems – Scallops
  - ROVs – West Coast Groundfish
- Stereo-Video
  - Fixed Camera Systems – Reef and Hawaii Bottomfish
  - Trawl nets – Alaska Pollock
  - AUVs – Hawaii Bottomfish
  - Submersibles – West Coast Groundfish



# Links to Image Resources

HOME DATASETS TEAM MEMBERS EXTERNAL LINKS

## NOAA FISHERIES STRATEGIC INITIATIVE ON AUTOMATED IMAGE ANALYSIS



**MISSION**

The mission of the NOAA Fisheries Strategic Initiative on Automated image analysis is to develop guidelines, set priorities, and fund projects to develop broad-scale, standardized, and efficient automated tools for the analysis of optical data for use in stock assessment.



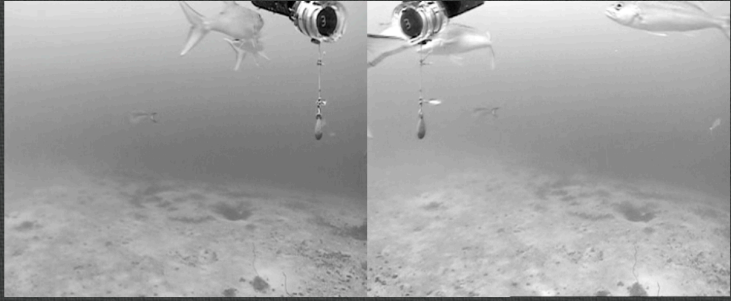
**GOAL**

To create an end-to-end open source software toolkit allowing for the automated analysis of optical data streams to provide fishery-independent abundance estimates for use in stock assessment.

**BACKGROUND**

The demand to improve stock assessments drives a need for improved data, particularly more precise, accurate, efficient and timely scientific surveys of fish abundance and their associated

### EXAMPLE IMAGERY

<b>High Abundance</b> 	<b>High Diversity</b> 	<b>Dark Video</b> 
<b>Low Abundance</b> 	<b>Low Diversity</b> 	<b>Murky Video</b> 
<b>Stereo-Video</b> 		

[http://marineresearchpartners.com/nmfs\\_aisi/Home.html](http://marineresearchpartners.com/nmfs_aisi/Home.html)

# Image Analysis Toolbox

- Collection of tools (software) to automate image/video analysis
- Must be readily available & usable by survey & stock assessment scientists
- Stand-alone applications that combine GUI & calculation engine



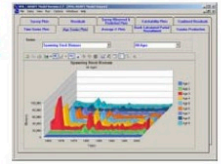
<http://nft.nefsc.noaa.gov>



**General**

- » Welcome
- » About NFT
- » Toolbox Design
- » Comparing NFT Models
- » Download Models
- » Frequently Asked Questions
- » User Support
- » NFT History and Milestones
- » Referencing NFT Software
- Model List**
- » A Stock Production Model Incorporating Covariates
- » Age Structured Assessment Program
- » Age Structured Projection Model
- » An Index Method
- » Collie-Sissenwine Analysis
- » Depletion Corrected Average Catch Model
- » Dual Zone VPA
- » Instantaneous Rates
- » Kalman Filter
- » Length Based Yield Per Recruit
- » Management Strategy Evaluation
- » Model Compare
- » Population Simulator - Age Based
- » Population Simulator - Length Based
- » Productivity and Susceptibility Analysis
- » Rivard Weights
- » Statistical Catch at Age Model
- » Statistical Catch at Length Model
- » Stock Recruitment Fitting Model
- » Stock Synthesis Version 3
- » Survival Estimation in Non-Equilibrium situations
- » Virtual Population Analysis
- » Visual Report Designer
- » Yield Per Recruit

## Welcome to the NOAA Fisheries Toolbox Version 3.1



The NOAA Fisheries Toolbox (NFT) is a suite of biological modeling software programs that can be used in fisheries stock assessments.

### Currently Available Models

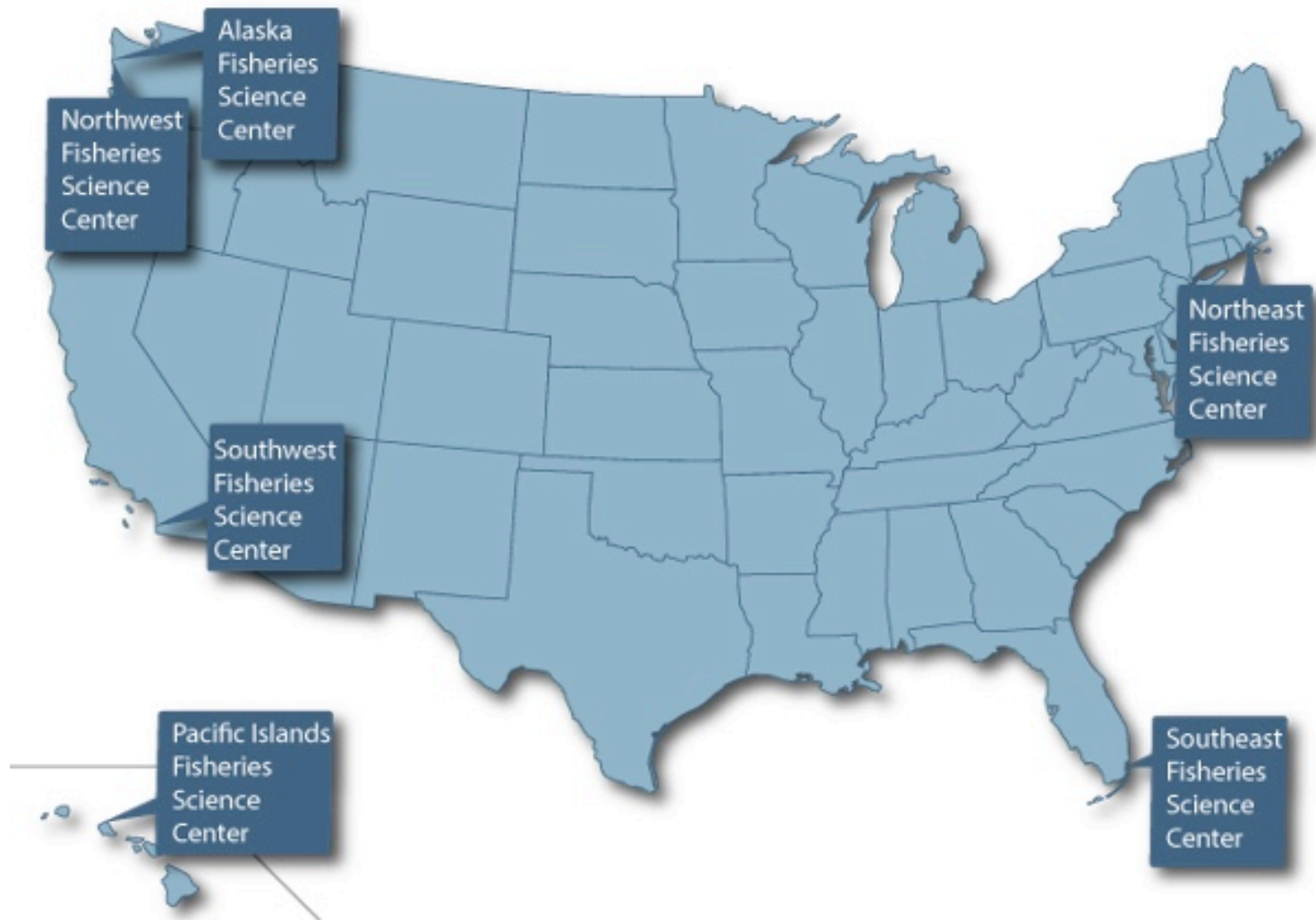
Model Name	Version	Date Updated
<b>Estimation of Stock Size and Mortality</b>		
• <a href="#">A Stock Production Model Incorporating Covariates (ASPIC)</a>	5.34.9	2/08/2011
• <a href="#">Age Structured Assessment Program Model (ASAP)</a>	3.0.17	<b>Updated</b> 04/14/2014
• <a href="#">Collie-Sissenwine Analysis (CSA)</a>	4.3	01/13/2014
• <a href="#">Dual Zone Virtual Population Analysis (VPA-2BOX)</a>	3.05	8/4/2004
• <a href="#">Statistical Catch at Age Model (STATCAM)</a>	1.4.1	5/2/2008
• <a href="#">Statistical Catch at Length Model (SCALE)</a>	1.0.11	9/13/2013
• <a href="#">Stock Synthesis Version 3 (SS3)</a>	3.45f	10/18/2012
• <a href="#">Virtual Population Analysis (VPA)</a>	3.4.5	<b>Updated</b> 4/18/2014
<b>Management Scenario Projections</b>		
• <a href="#">Age Structured Projection Model (AGEPRO)</a>	4.2.2	9/17/2013
<b>Biological Reference Points</b>		
• <a href="#">Age Based Yield Per Recruit (YPR)</a>	3.3	9/17/2013
• <a href="#">An Index Method (AIM)</a>	2.5.0	1/31/2014
• <a href="#">Length Based Yield Per Recruit (YPRLEN)</a>	2.1	4/20/2012
• <a href="#">Stock Recruitment Fitting Model (SRFIT)</a>	7.0.1	3/18/2010
<b>Model Performance Evaluation</b>		
• <a href="#">Population Simulator - Age Based (POPSIM-A)</a>	8.2	12/12/2013
• <a href="#">Population Simulator - Length Based (POPSIM-L)</a>	8.0	12/12/2013
• <a href="#">Management Strategy Evaluation (MSE)</a>	4.0	12/23/2013
• <a href="#">Visual Report Designer (VisRpt)</a>	1.6.1	4/2/2008
<b>Models for Data Limited Situations</b>		
• <a href="#">Depletion Corrected Average Catch Model (DCAC)</a>	2.1.1	10/4/2012
• <a href="#">Survival Estimation in Non-Equilibrium situations (SEINE)</a>	1.3	9/15/2008
<b>Model for Analyzing Tagging Data</b>		
• <a href="#">Instantaneous Rates (IRATE)</a>	2.0	4/19/2013
<b>Additional Tools</b>		
• <a href="#">Kalman Filter (KALMAN)</a>	2.3	7/24/2009
• <a href="#">Model Compare (MCOMP)</a>	4.3	2/10/2014
• <a href="#">Productivity and Susceptibility Analysis (PSA)</a>	1.4	3/4/2010
• <a href="#">Rivard Weights Calculator (RIVARD)</a>	2.0	10/24/2008

### Notes

This suite of programs supersedes the former toolboxes FACT (Fisheries Assessment and Computation Toolbox) and WHAT (Woods Hole Assessment Toolbox).

This information is distributed solely for the purpose of pre-dissemination peer review under applicable information quality guidelines. It has not been formally disseminated by NMFS. It does not represent and should not be construed to represent any agency determination or policy.

# NOAA FSC's Involved in AIASI



# Current Image/Video Analytics

Capability	Primary data source	POC	Stereo calibration	Stereo processing	Video	Color, contrast correction	scallop detection	fish detection	fish length, sizing	fish tracking	fish classification	anomaly det.	habitat classification	image segmentation
NW SC CamTrawl	Cam Trawl	Williams	yes	yes	4 Hz	no, grayscale		yes	automatic	yes	yes			
ROV video fish detection and tracking	SWFSC ROV video	Cutter	no	no	30 Hz	yes		yes, DPM (UW)	no	yes (UW student)	desired	desired		
ROV stereo fish measurement	SWFSC ROV GigE stereo	Cutter	yes	yes	2-4 Hz	yes		no	manual	no				
WHOI/NEFSC scallop detector	HABCAM towed rig	Dvora	yes	yes	no	yes	yes							
RPI/Kitware scallop detector	HABCAM towed rig	Hoogs	no	no	no	yes	yes							
SRI fish detection, classification, size	PI FSC MOUSS/BotCam	Ben/Mike	yes, acceptal files	yes	30 Hz	no, grayscale		yes		yes	yes			
SEFSC stereo proc	Drop cams from SEFSC	Thompson	yes	yes	yes			yes, basic background	manual	no	no			
Toyon SBIR I	Drop cams from SEFSC	Thompson	yes	yes	yes			yes, basic HOG	manual	yes	yes			
LANL segmentation and shape analysis	HABCAM towed rig	Lakshman	no	yes	no	no	yes	yes	no	no	yes	yes (image)	Yes	yes (polygonal)
Toyon SBIR II	Still Images AUV, drop, towed	Clarke	yes	yes	no	yes (Hanu)		yes	yes	no	yes			
WHOI/NEFSC habitat classifier	HABCAM towed rig	Dvora	yes	yes	no	yes							yes	
NWFSC clustering	AUV and MOUSS	Clarke	no		no	no						yes	partially	

<b>Green</b>	well-implemented; quantified, comparative performance assessment; ready for integration	<b>Yellow</b>	Existing implementation as mature research code; some performance quantification	<b>Red</b>	preliminary research code with ongoing work against major problems	<b>Gray</b>	idea or concept; no implementation
--------------	---	---------------	--	------------	--	-------------	------------------------------------

# VIAME Goals

- **V**ideo and **I**mage **A**nalytics for the **M**arine **E**nvironment
- Develop a common software platform for NMFS image and video analysis
  - In close coordination with NOAA community
- Incorporate interactive query refinement for online algorithm improvement for fish detection
  - Can be applied to algorithms from anyone
- Test and enhance parameter auto-tuning capability for underwater video analytics
  - Efficiently find near-optimal performance for any algorithm

*Funded by NOAA to integrate R&D in underwater image and video analytics being performed at various NOAA and NOAA-funded institutions*

# VIAME Project History

- Dr. Hoogs was invited to join a panel of experts on image and video analytics to develop a National Academies workshop on behalf of NOAA in May 2014
- Invited to join AIASI Committee after the workshop
- In fall 2015, NOAA awarded Kitware a subcontract to develop VIAME (**V**ideo and **I**mage **A**nalytics in a **M**arine **E**nvironment)
  - Based on Kitware's Open Source Heritage
  - Open Source common framework for analytics
  - Approximately 1 FTE in 2016
  - Similar expected in 2017

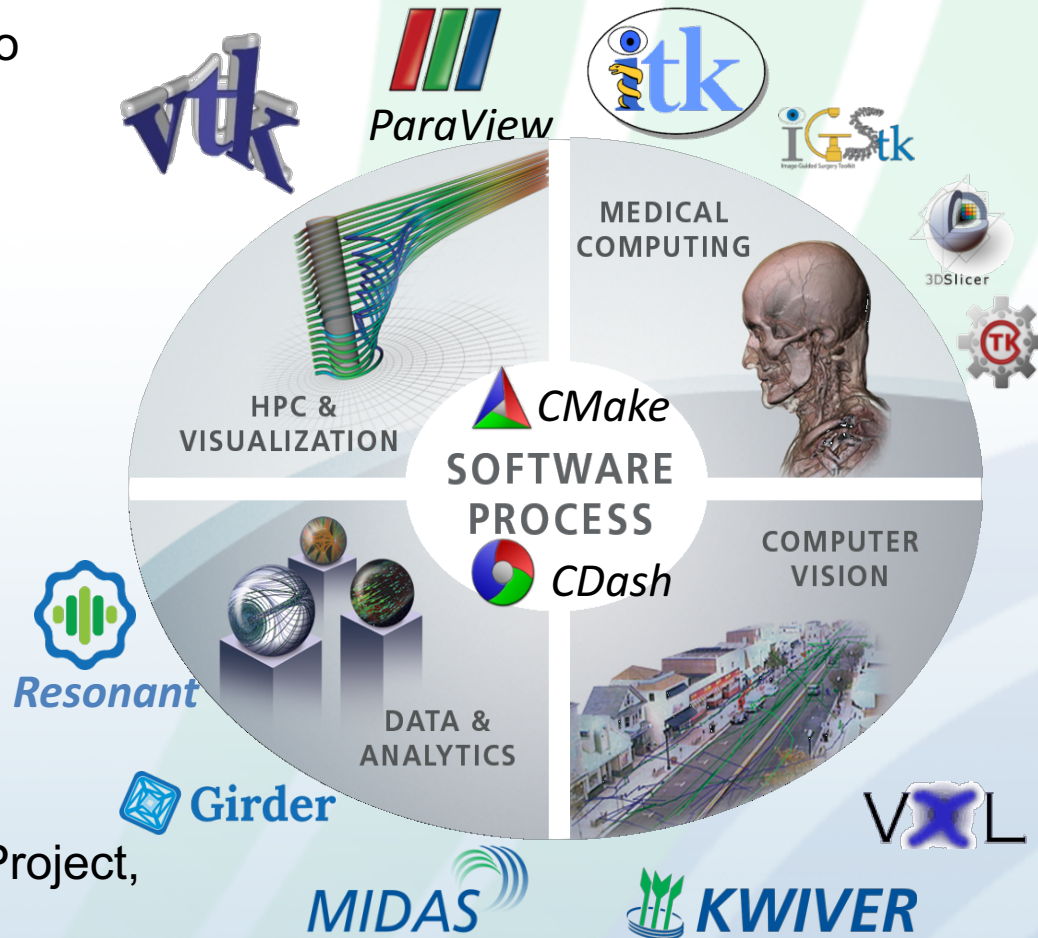


# Topics

- AIASI Background
- Open-source software at Kitware
- KWIVER
- VIAME Common Processing Environment
- Additional KWIVER Capabilities

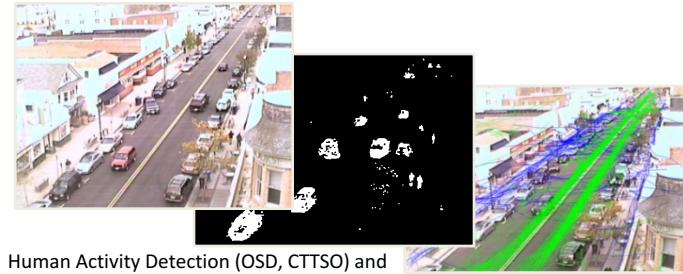
# Kitware Open Source Platforms

- **KWIVER** Kitware Imagery and Video Exploitation and Retrieval
- **VTK** the visualization toolkit
- **ParaView** large data analysis & visualization application
- **ITK** insight image analysis toolkit
- **CMake** cross-platform build system
  - CDash, CTest, CPack, software process tools
- **Resonant/Girder** informatics and information visualization
- **Kiwi & VES** mobile visualization
- IGSTK, CTK, vxl, Open Chemistry Project, VolView, tubeTk, and more...
- **MIDAS** for computational scientific research, testing, and visualization



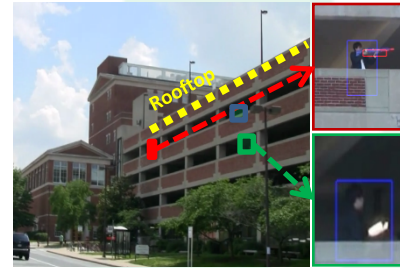
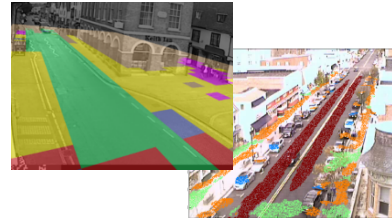
- 25+ team members
- 12 PhDs
- Founded in 2007
- 35+ contracts

Dr. Anthony Hoogs  
[anthony.hoogs@kitware.com](mailto:anthony.hoogs@kitware.com)  
 518-881-4910

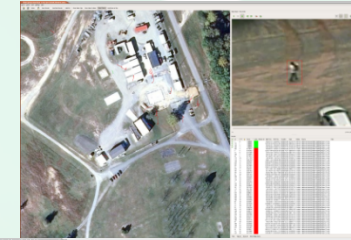


Human Activity Detection (OSD, CTTSO) and Tracking in Wide-Area Video (AFRL)

Object and Building Recognition by Function (DARPA)



Threat Detection in Video (DARPA)



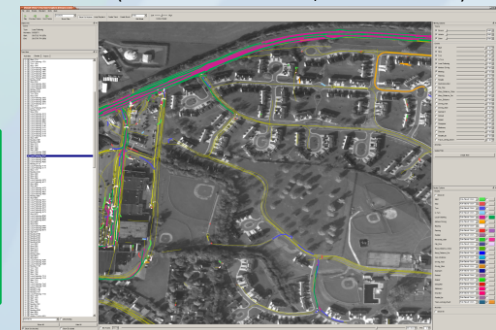
Content-based Video Retrieval by Actions (DARPA VIRAT)



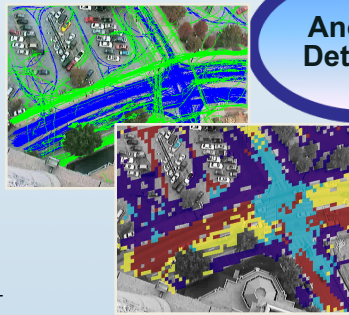
Complex Event Recognition in Internet Videos (GENIE)



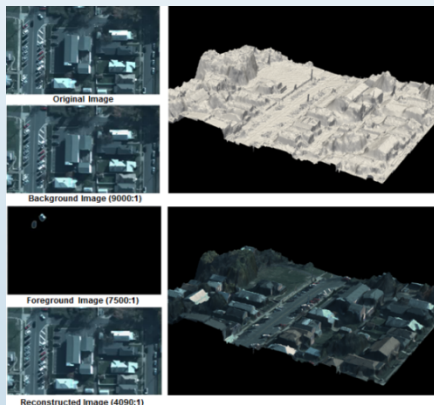
Wide-Area Motion Imagery Event, Anomaly and Activity Detection (OSD Data to Decisions, DARPA PerSEAS)



Football Play Recognition (DARPA CARVE)



Normalcy Modeling and Anomaly Detection (DARPA PANDA and PerSEAS)



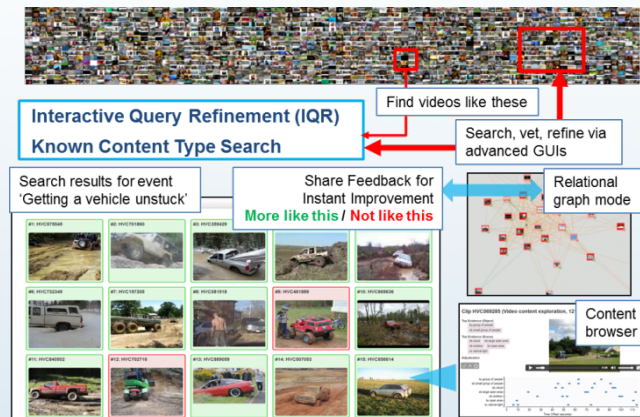
3D model-based video compression (DARPA) and super-resolved 3D reconstruction (DARPA)

# KWIVER.org

## Kitware Image and Video Exploitation and Retrieval Toolkit

An Open Source, production-quality video analytics toolkit

### Social Multimedia Query ToolKit

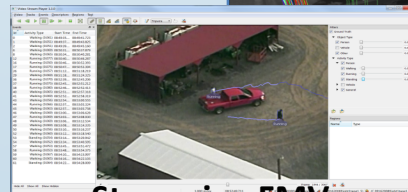
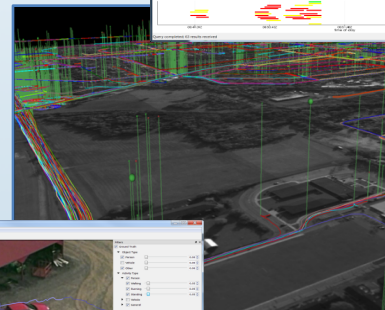
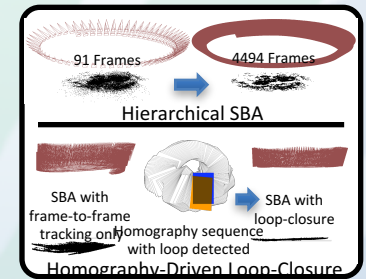


### VIBRANT: Video and Image-Based Retrieval and Analysis Toolkit

#### Archive Query



### Motion-imagery Aerial Photogrammetry Toolkit

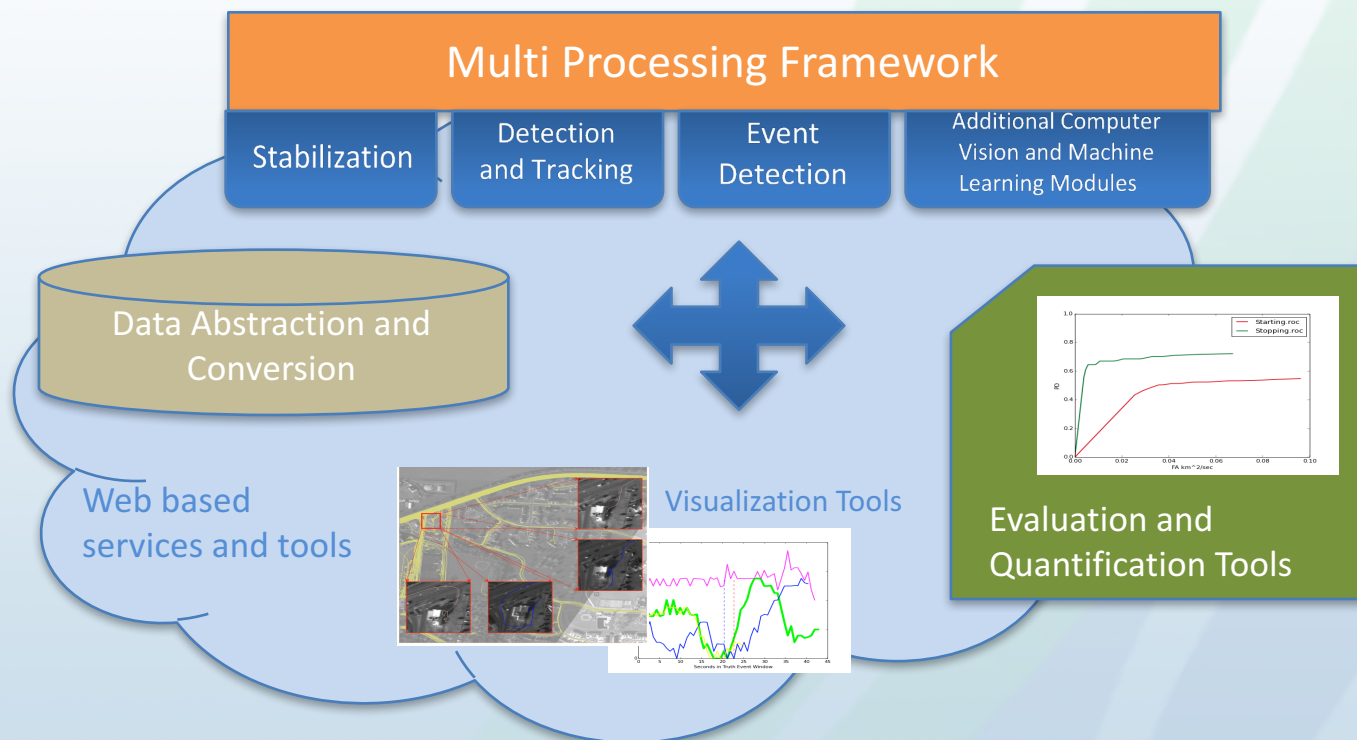


Streaming FMV

We hope to establish an open-source community for video analytics research and development

# Enables Video and Image Exploitation Systems

- Provides high quality implementations of key computer vision and machine learning techniques targeted at real-world problems (MAP-Tk, SMQTK, VIAME)
- Provides software engineering libraries for multi-processing, pipeline based computation, dependency management and more (SproKit, Fletch, WorkQL)



# KWIVER.org

- Source code repositories maintained at GitHub
- Current toolkits available:
  - Motion-imagery Aerial Photogrammetry Toolkit for video stabilization and online bundle adjustment **MAP-TK**
  - Social Multimedia Query Toolkit for visual context extraction and querying for social multimedia **SMQTK**
  - Stream Processing Toolkit to facilitate multi-state, pipelined processing of data streams **Sprokit**
  - Common data structures and abstractions for computer vision and machine learning systems **VITAL**
  - GPU acceleration of core vision algorithms using OpenCL **VisCL**
  - GUIs and sophisticated visualization tools for content automatically extracted from video, based on VTK **ViVIA**
  - Detection and tracking of movers in video **VIBRANT**
  - CMake tools to set up complex build environments and dependencies **Fletch**

# VIBRANT Tracking

The screenshot displays the Video Stream Player 1.14.2 interface. The main window shows an aerial view of a parking lot with several tracked objects. The tracks are labeled with IDs and probabilities, such as T0:9 (0.8) and T0:10 (1.0). The interface includes a menu bar (Video, Tracks, Events, Descriptors, Regions, Tools, Help), a toolbar with various controls, and a status bar at the bottom showing frame information (201 / 3097) and resolution (9.2 cm/px).

**Tracks List:**

Id	Track Type	Probability
T 0:57	Vehicle	0.968
T 0:33	Person	0.470
T 0:31	Person	0.470
T 0:84	Person	0.968
T 0:77	Person	0.968
T 0:71	Person	0.968
T 0:125	Person	0.470
T 0:66	Person	0.968
T 0:53	Person	0.470
T 0:79	Person	0.968
T 0:58	Person	0.470
T 0:72	Person	0.968
T 0:64	Person	0.470
T 0:69	Person	0.968
T 0:111	Person	0.470
T 0:134	Person	0.470
T 0:14	Person	0.968
T 0:55	Person	0.470
T 0:63	Person	0.968
T 0:5	Person	0.968
T 0:3	Person	0.968
T 0:118	Person	0.470
T 0:141	Person	0.470
T 0:86	Person	0.968
T 0:4	Person	0.968

# VIBRANT Querying



## Operational Impact:

- ✓ Rapid search/retrieval from archives *during real-time video exploitation*
- ✓ Operator interaction and on-the-fly learning to achieve best results

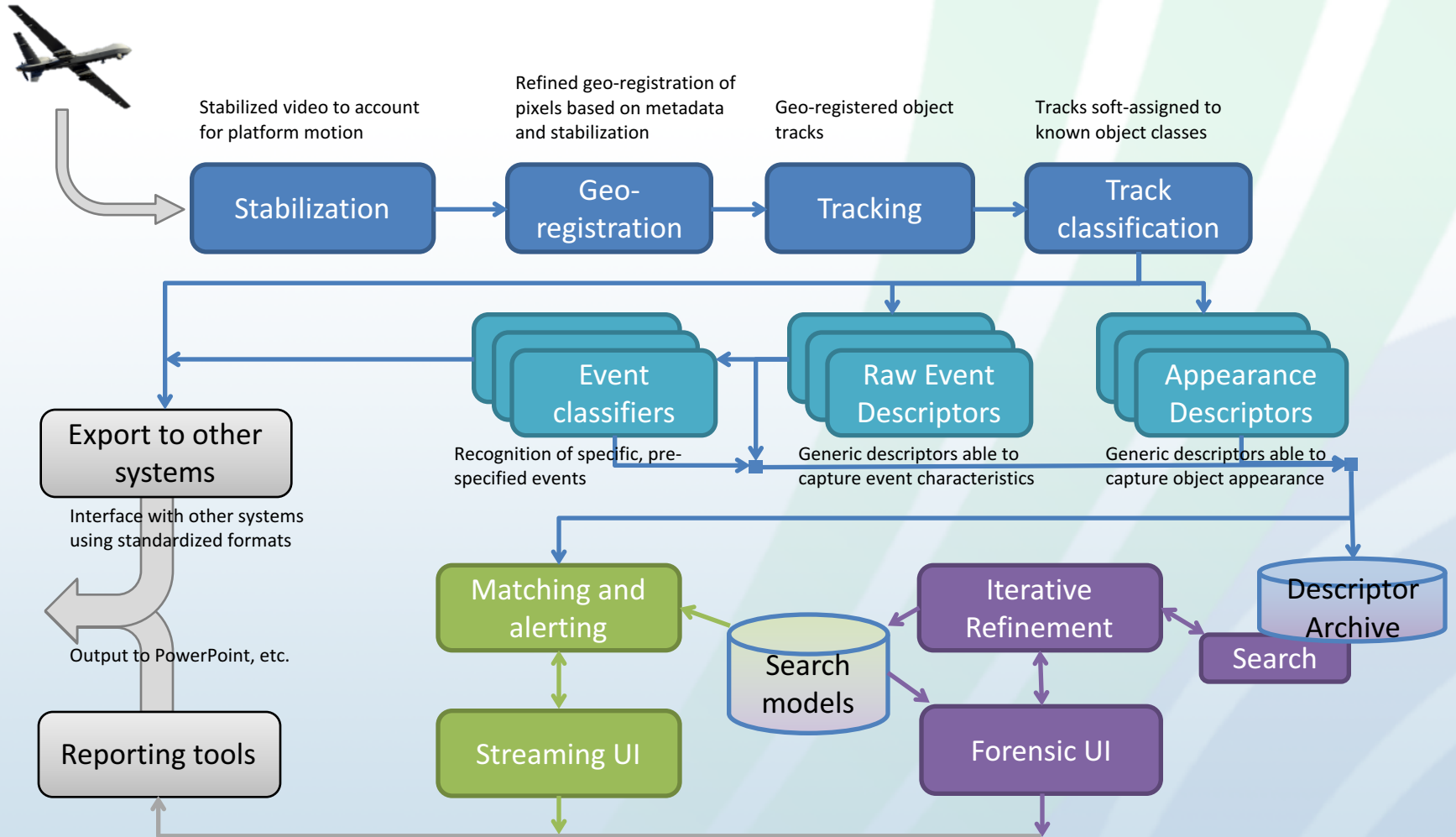
- Exemplar-based query
- Two rounds of feedback on top 10
- 2 hours of Predator surrogate video
- 1675 tracks
- 1095/166 people/vehicle



Returned Clips



# Video Analytics Architecture







# Girder-worker: Job Tasking and Management

**Girder**  Patrick Reynolds ▾

- Collections
- Users
- Groups
- Admin console

Title	Last update	Status
✓ Ongoing Submissions submission: submission_54e4bb48cad3a55533264cd2_1440789593262	August 28, 2015 at 17:01:45	Success
✓ Ongoing Submissions submission: submission_54e4bb48cad3a55533264cd2_1440788429929	August 28, 2015 at 16:02:47	Success
▣ Ongoing Submissions submission: submission_54e4bb48cad3a55533264cd2_1440787806491	August 28, 2015 at 14:50:17	Inactive
▣ Ongoing Submissions submission: submission_54e4bb48cad3a55533264cd2_1440787531519	August 28, 2015 at 14:45:43	Inactive
▣ Ongoing Submissions submission: submission_54e4bb48cad3a55533264cd2_1440786794407	August 28, 2015 at 14:33:25	Inactive
▣ Training Phase submission: submission_54e60bcdcad3a55533264f9f_1440786642601	August 28, 2015 at 14:31:14	Inactive
⋯ Training Phase submission: submission_54e60bcdcad3a55533264f9f_1440784189681	August 28, 2015 at 14:26:40	Queued
✗ Training Phase submission: submission_54e60bcdcad3a55533264f9f_1440784189681	August 28, 2015 at 13:52:55	Error
✓ Training Phase submission: submission_54e60bcdcad3a55533264f9f_1430249991452	April 28, 2015 at 18:40:32	Success

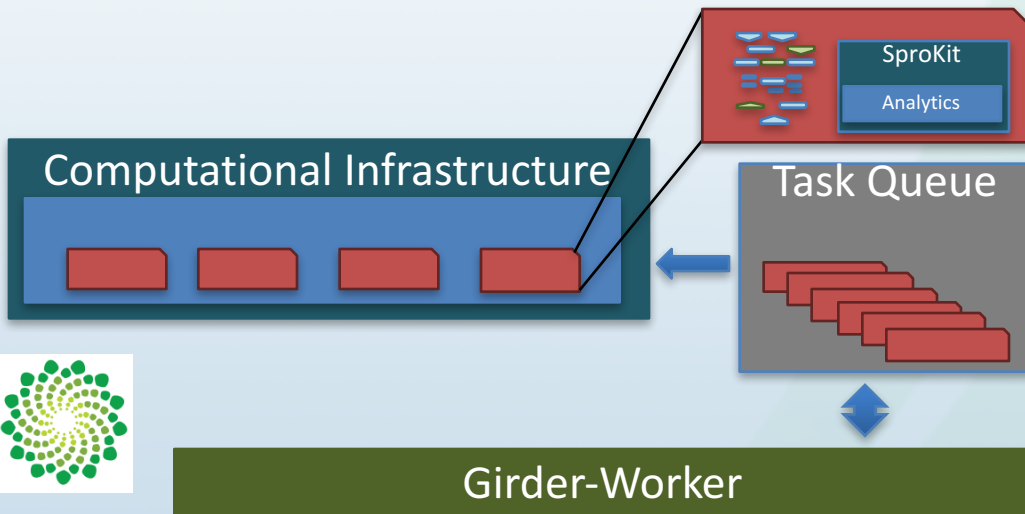
« Prev **Page 1** Next »

**Title:** Ongoing Submissions submission: submission\_54e4bb48cad3a55533264cd2\_1440789593262  
**Job ID:** 55e0b463cad3a51dd8e65983  
**Status:** ✓ SUCCESS  
**Created:** August 28, 2015 at 15:20:03  
**Scheduled start:** August 28, 2015 at 15:20:03  
**Last update:** August 28, 2015 at 17:01:45

**Log output:**  
 Pulling docker image: girder/covalic-metrics:latest  
 Running container with args: --groundtruth=/data/groundtruth.zip --submission=/data/submission.zip

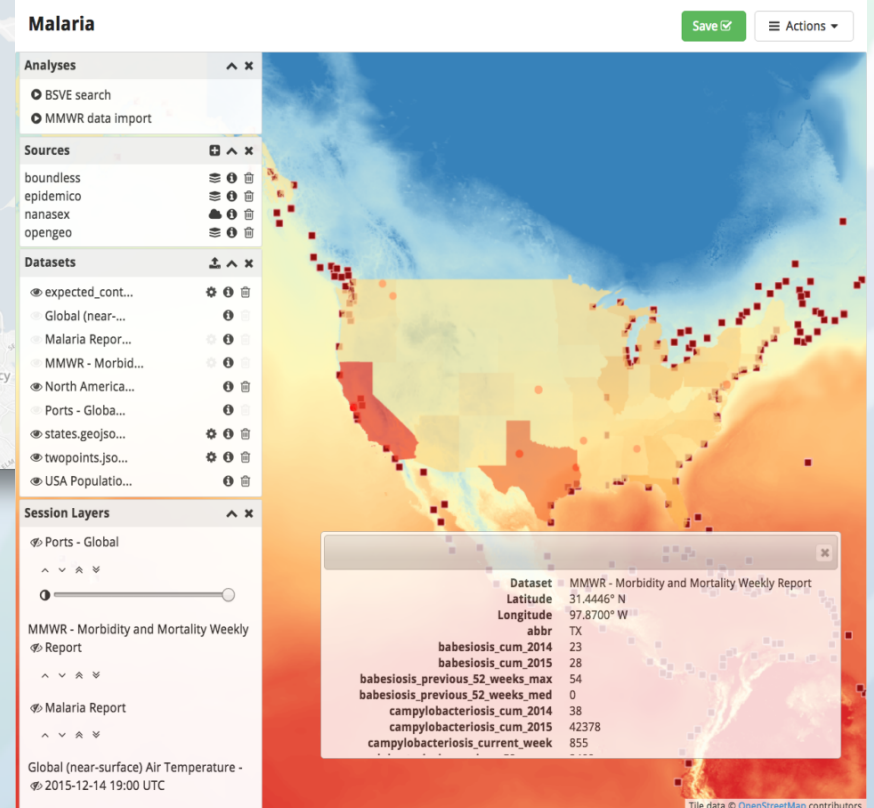
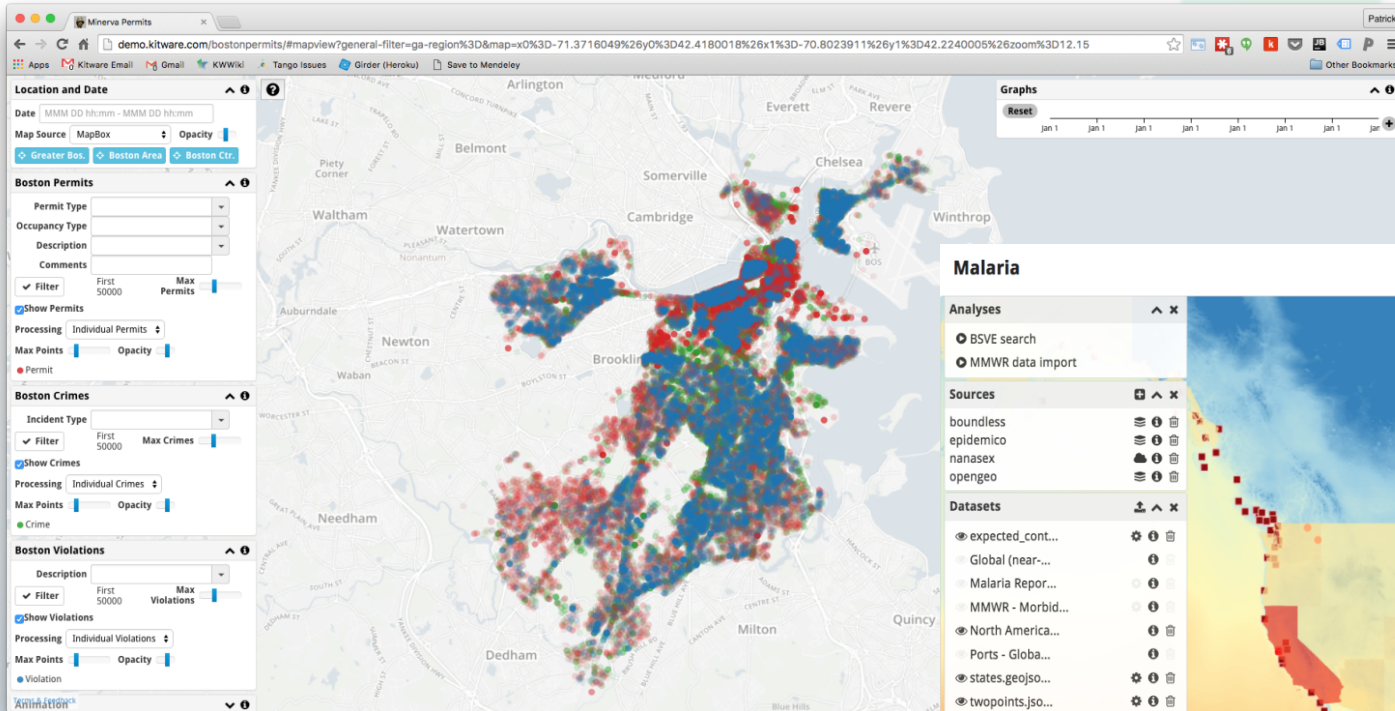
**Keyword arguments:**

```
{
  "auto_convert": false,
  "cleanup": true,
  "inputs": {
    "groundtruth": {
      "headers": {
        "Girder-Token": "vV589724C020beKzMIcce9XeY3ar1BfQ8xdomkCFEuQH1mrTvyDMMS2L0LcURXA"
      },
      "method": "GET",
      "mode": "http",
      "url": "https://challenge.kitware.com/api/v1/folder/54e4bb48cad3a55533264cd0/download"
    },
    "submission": {
      "headers": {
        "Girder-Token": "vV589724C020beKzMIcce9XeY3ar1BfQ8xdomkCFEuQH1mrTvyDMMS2L0LcURXA"
      },
      "method": "GET",
      "mode": "http",
      "url": "https://challenge.kitware.com/api/v1/folder/55e0b459cad3a51dd8e65928/download"
    }
  },
  "jobInfo": {
    "headers": {
      "Girder-Token": "0d7tzcYEA6Dt5KW4HVpYzFBOZE2Dy1vRnk05xVTD401lew2FMjZr9eVnFrqdy06h"
    },
    "logPrint": true,
    "method": "PUT",
    "url": "https://challenge.kitware.com/api/v1/job/55e0b463cad3a51dd8e65983"
  },
}
```





# Analytics Visualization



Web based visualization leveraging GeoJS and other Open Source visualization toolkits

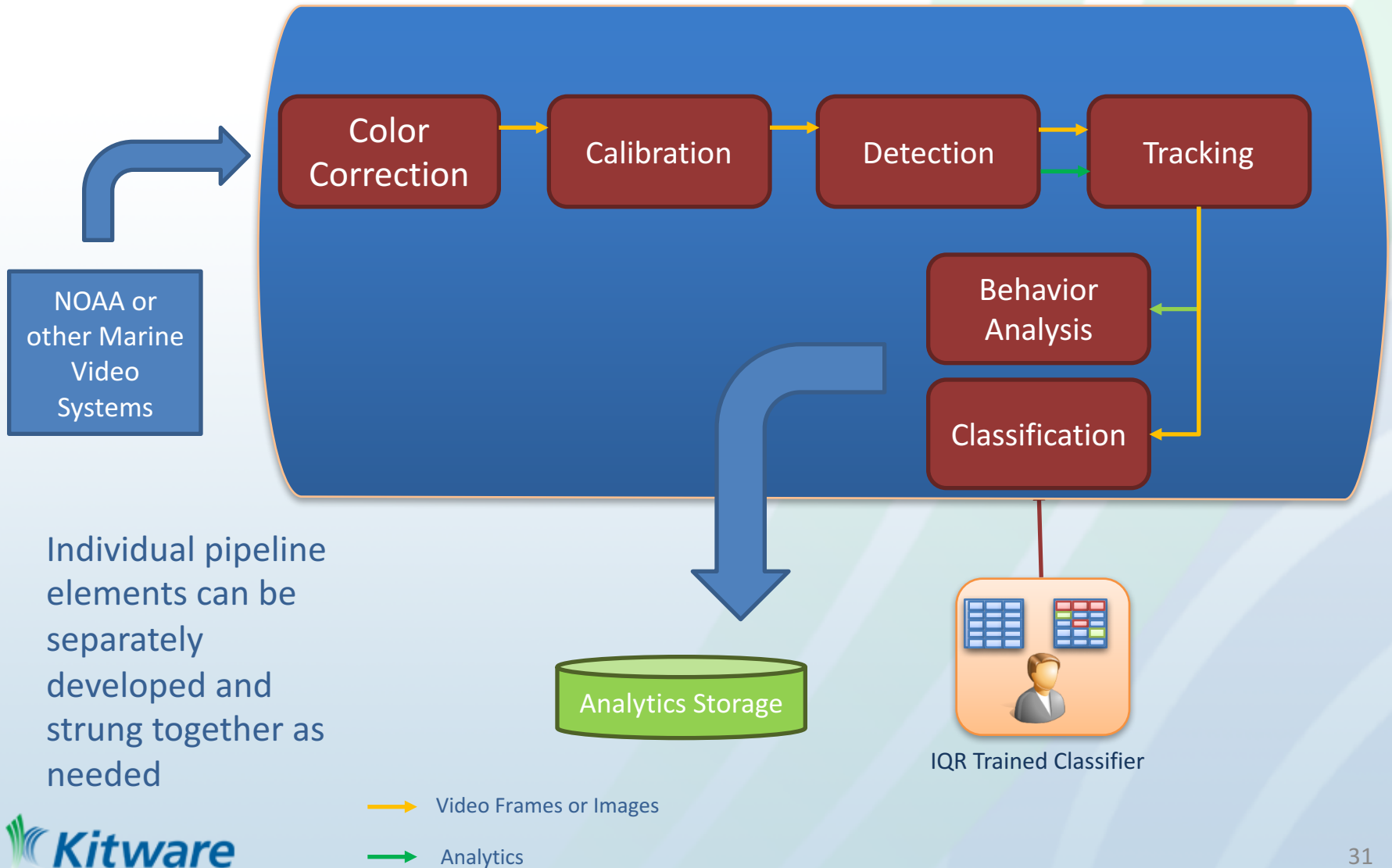
# Topics

- Open-source software at Kitware
- KWIVER
- **VIAME Common Processing Environment**
- Additional KWIVER Capabilities

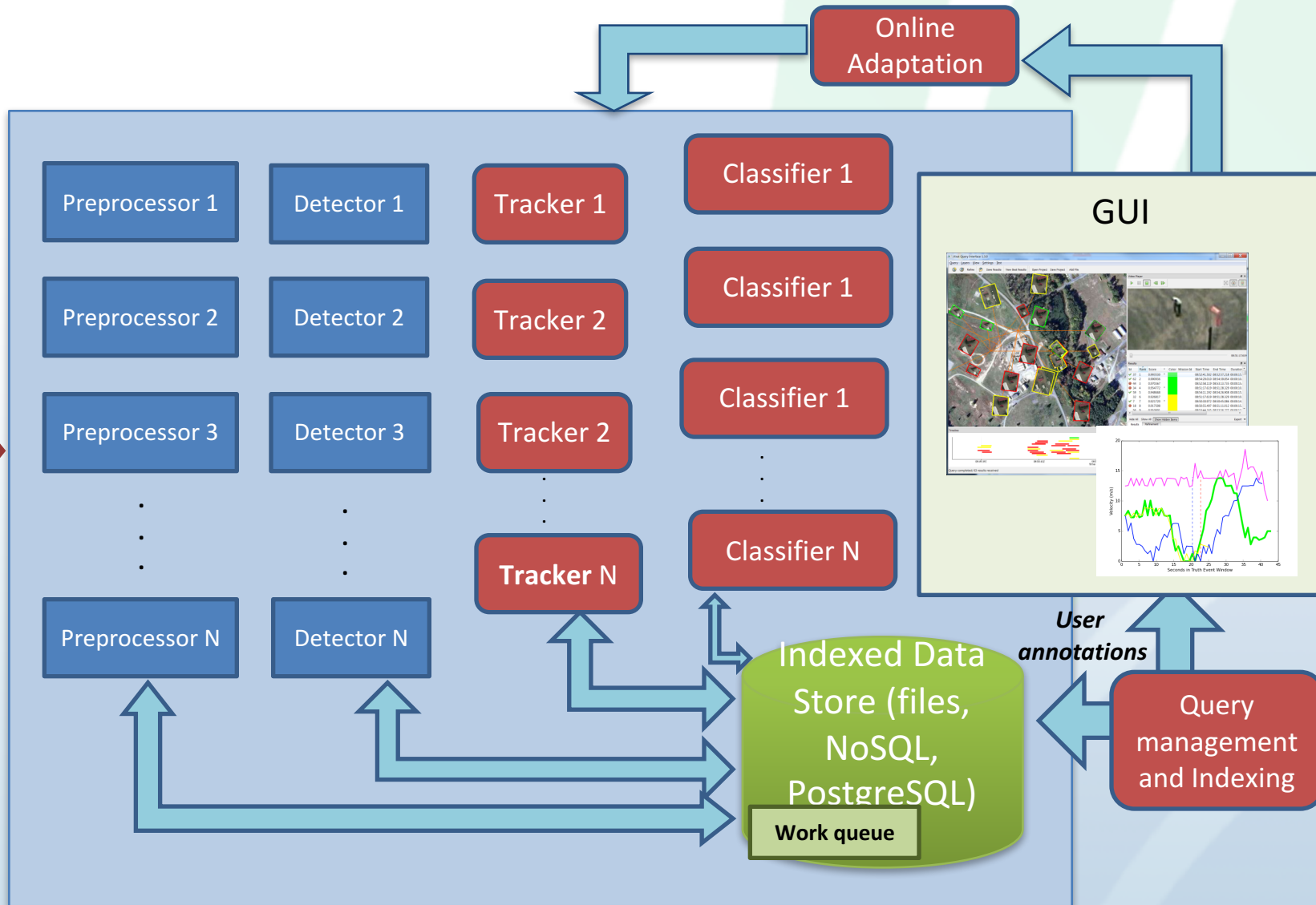
# VIAME Common Programming Environment (CPE)

- Normalize and standardize data structures to facilitate integration
- Isolate system integration issues by providing test fixtures for remote development
- Encourage collaboration by providing a framework for data sharing and replay
- Encourage modular development with pipeline based architecture
- Leverage existing KWIVER and other Open Source Toolkits

# VIAME Pipeline

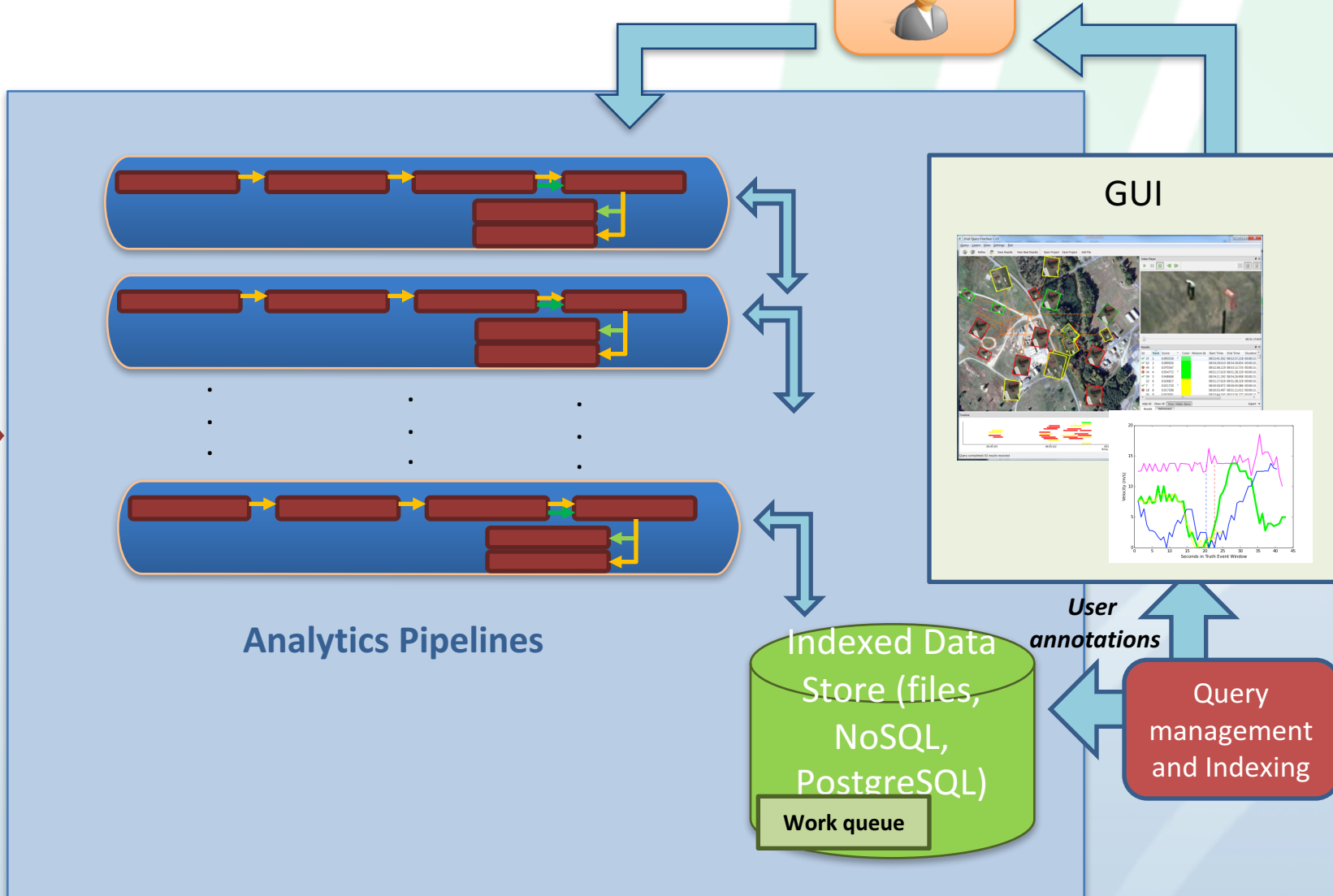
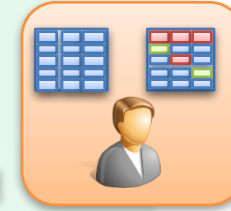


# VIAME Architecture



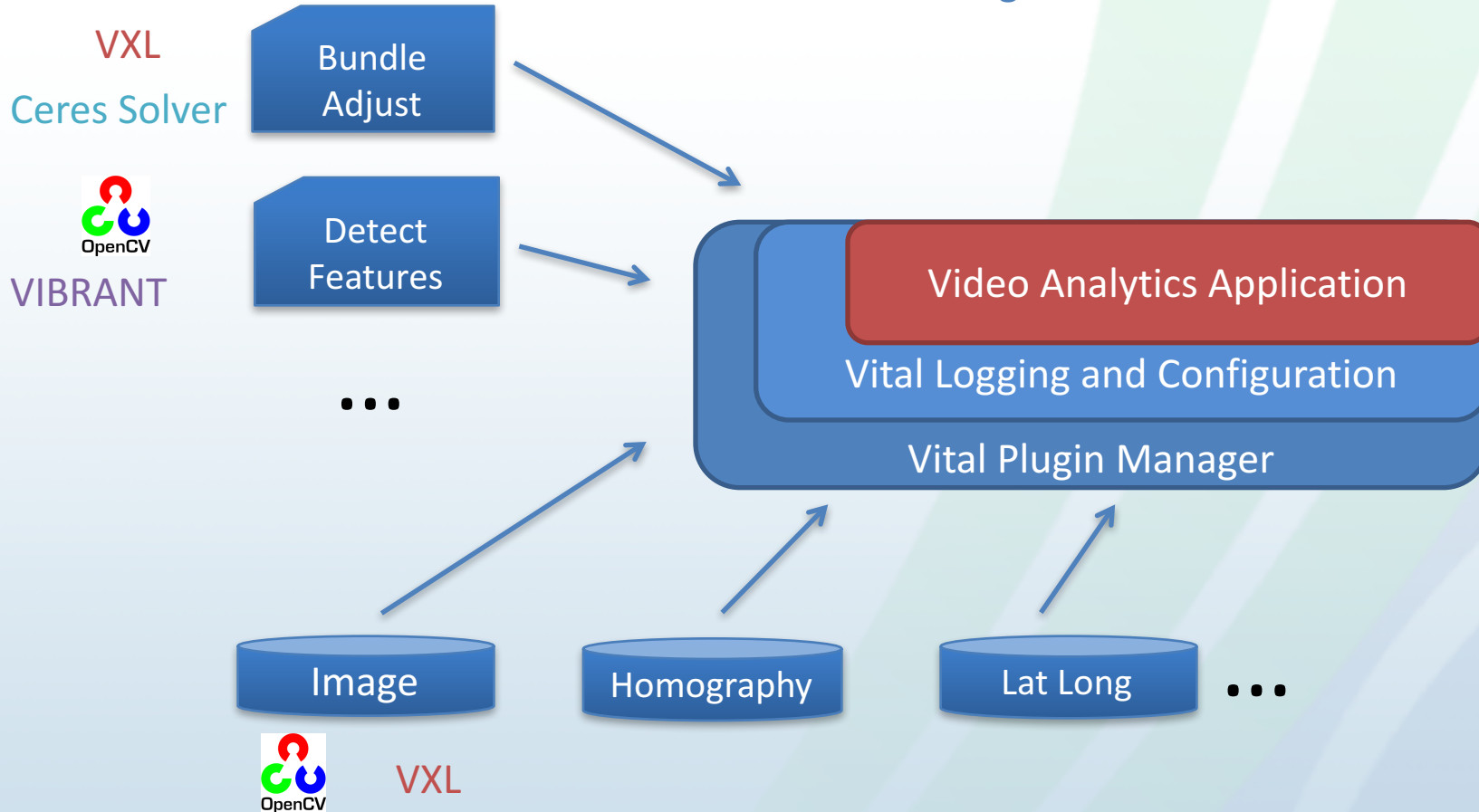


# VIAME Architecture



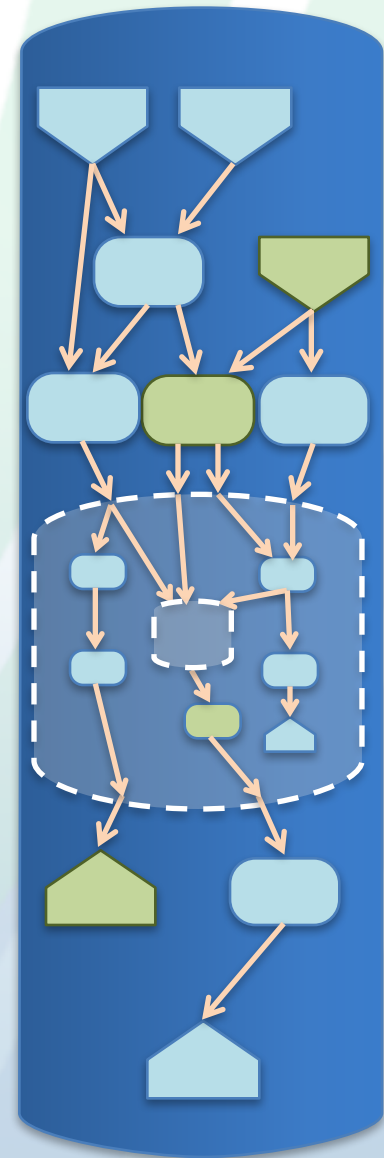
# VITAL

Provides abstractions for algorithms and data types along with core services such as logging and configuration to help build cohesive systems. Many choices can be configured at *runtime*.



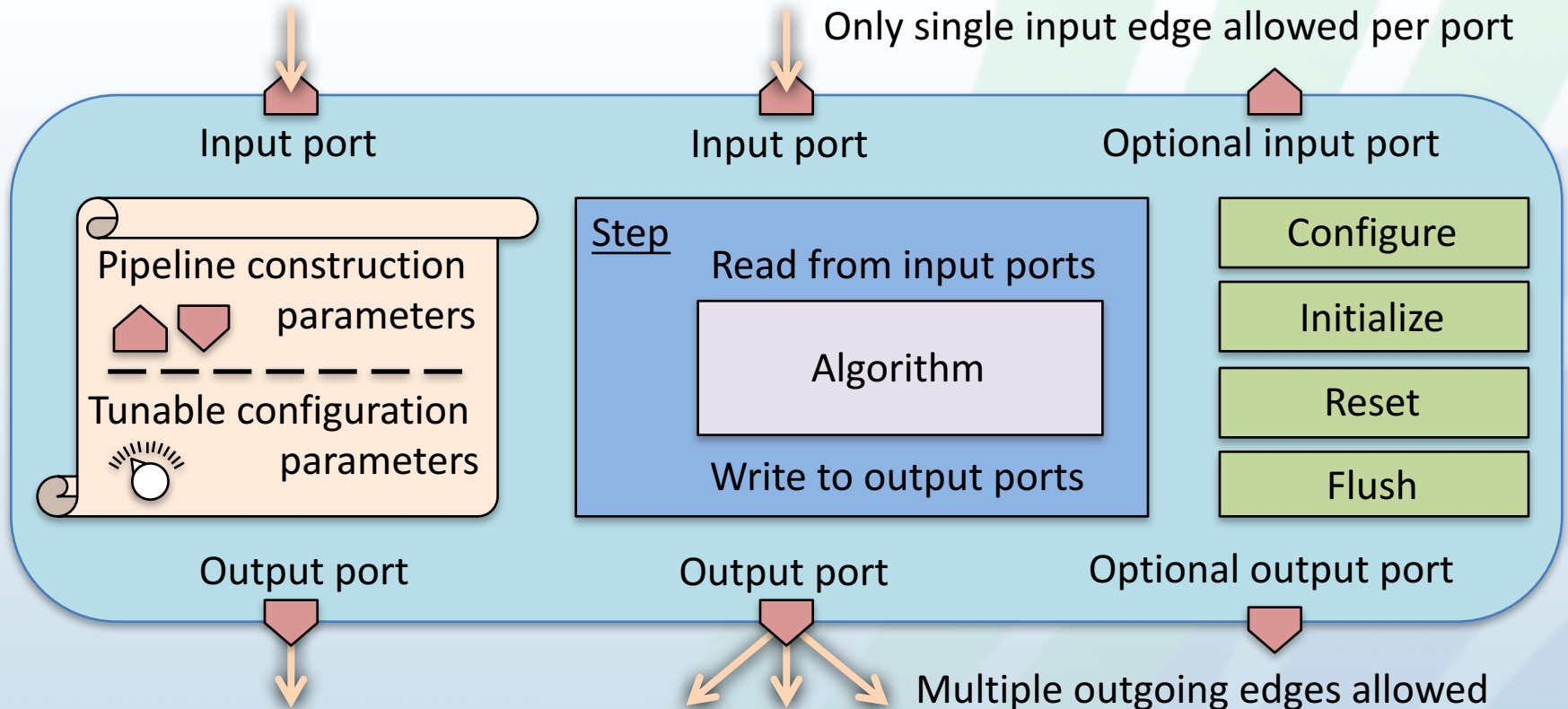
# Sprokit – A Framework for Streaming Data Processing

- What is Sprokit?
  - Plugin-based **streaming data processing engine** on which to build modular streaming data processing applications (especially video processing applications).
- What does Sprokit do?
  - Chains processing elements into a directed acyclic graph (DAG)
  - Executes a constructed pipeline on streaming data (e.g. video)
  - Manages data dependencies, flow, and synchronization
  - Distributes and balances processing load over CPU cores
  - Provides dynamic construction/configuration via configuration files
  - Allows reuse of preconfigured clusters of processes
  - Supports algorithms written in C++ and Python
  - Extends to custom processes, data types, and schedulers via plugins
- Why was Sprokit developed?
  - To build complex streaming algorithms from simple components
  - To replace an older, much more restrictive, pipeline framework
  - Because existing open source frameworks (e.g. Gstreamer, Ecto, etc.) did not meet all requirements in the list above.

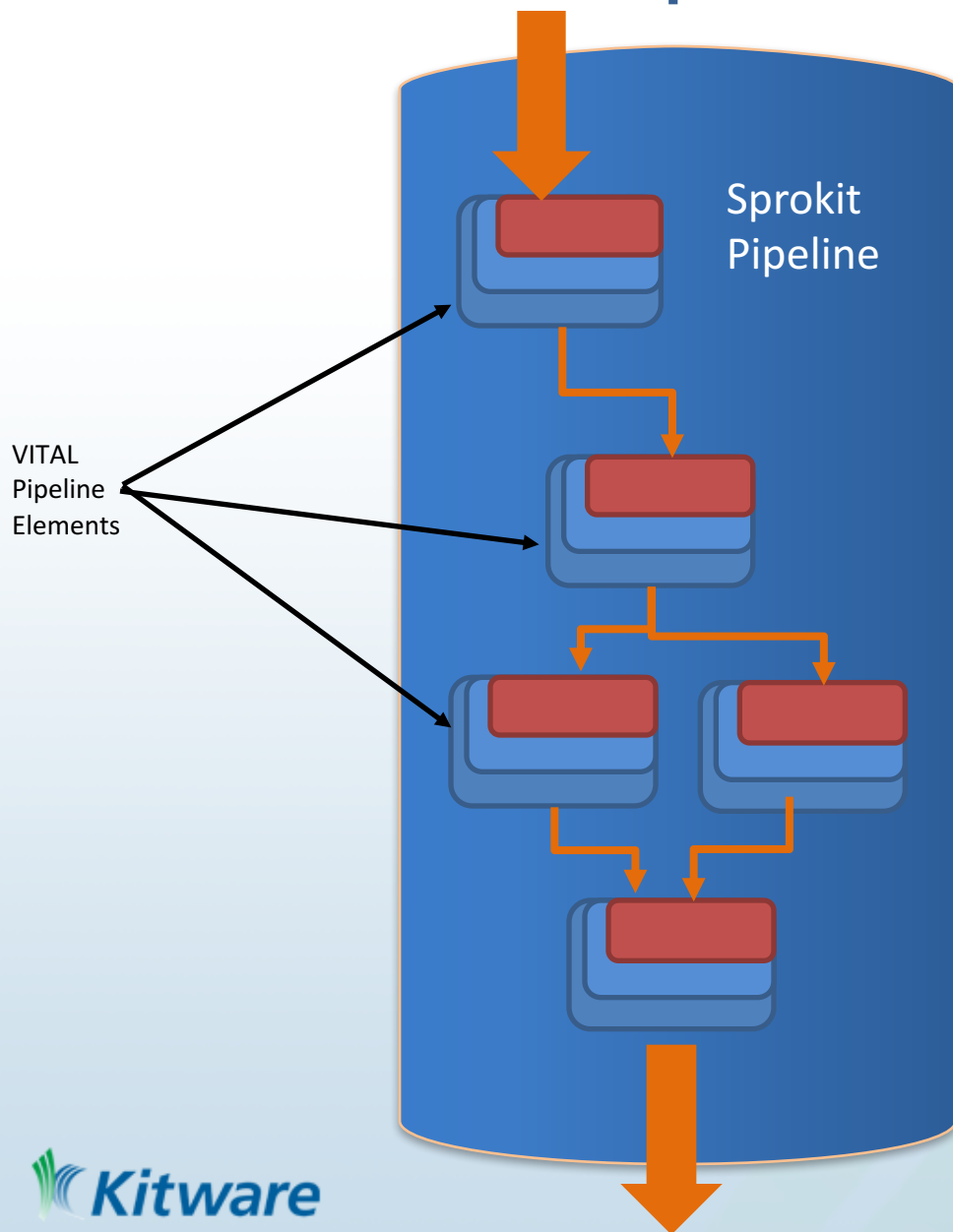


# Anatomy of a Sprokit process

- User constructs a process by
  - Inheriting from C++ or Python base class
  - Calling functions in the constructor to define ports, configuration parameters, etc.
  - Overriding a virtual “step” function to read/write data from ports and run the algorithm
  - Optionally overriding other virtual functions to add more advance behavior



# VITAL and Sprokit

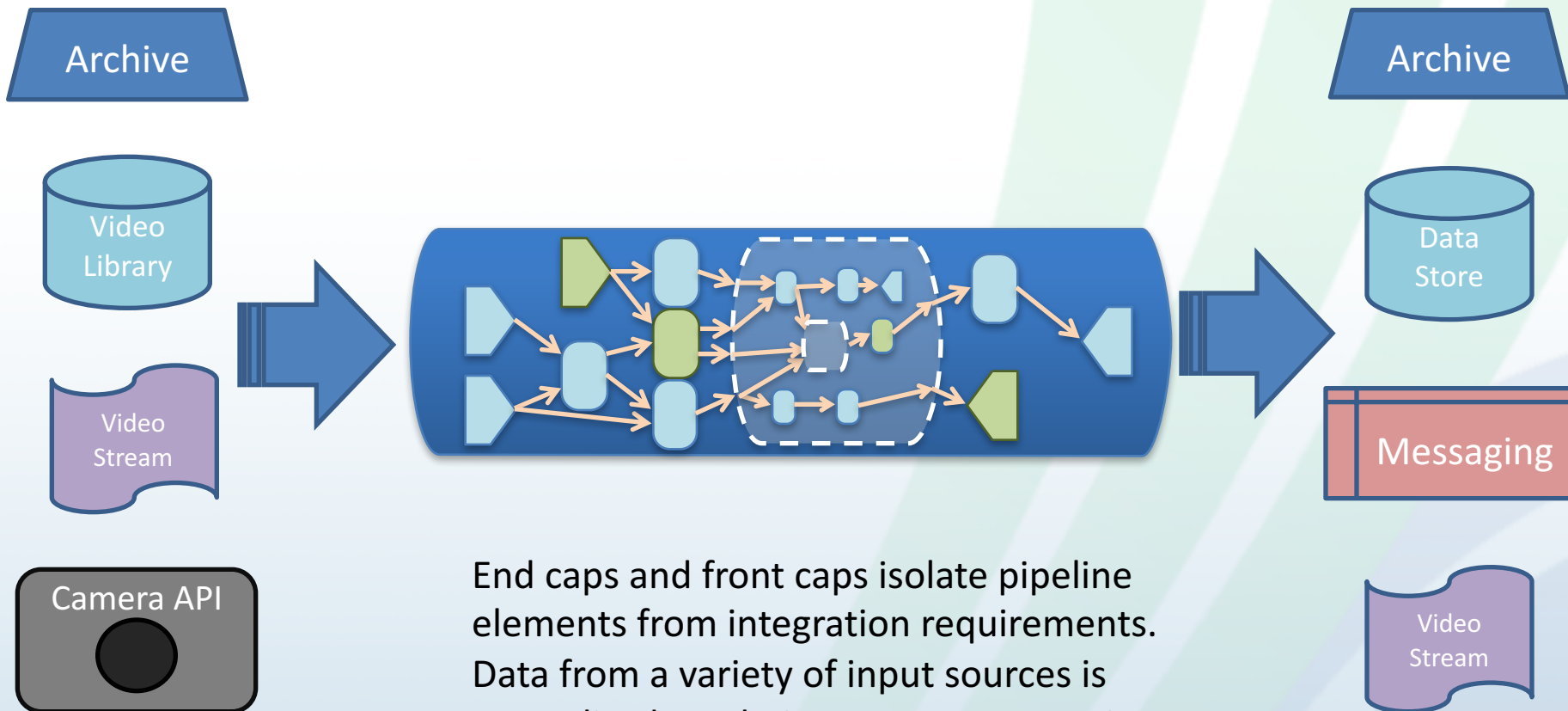


Taken together, VITAL and Sprokit provide the basis for a modular, dynamic environment for the development of a wide variety of video analytics systems.

Additional data types and data flows can be defined for domain specific efficiency as for video analytics in a marine environment.

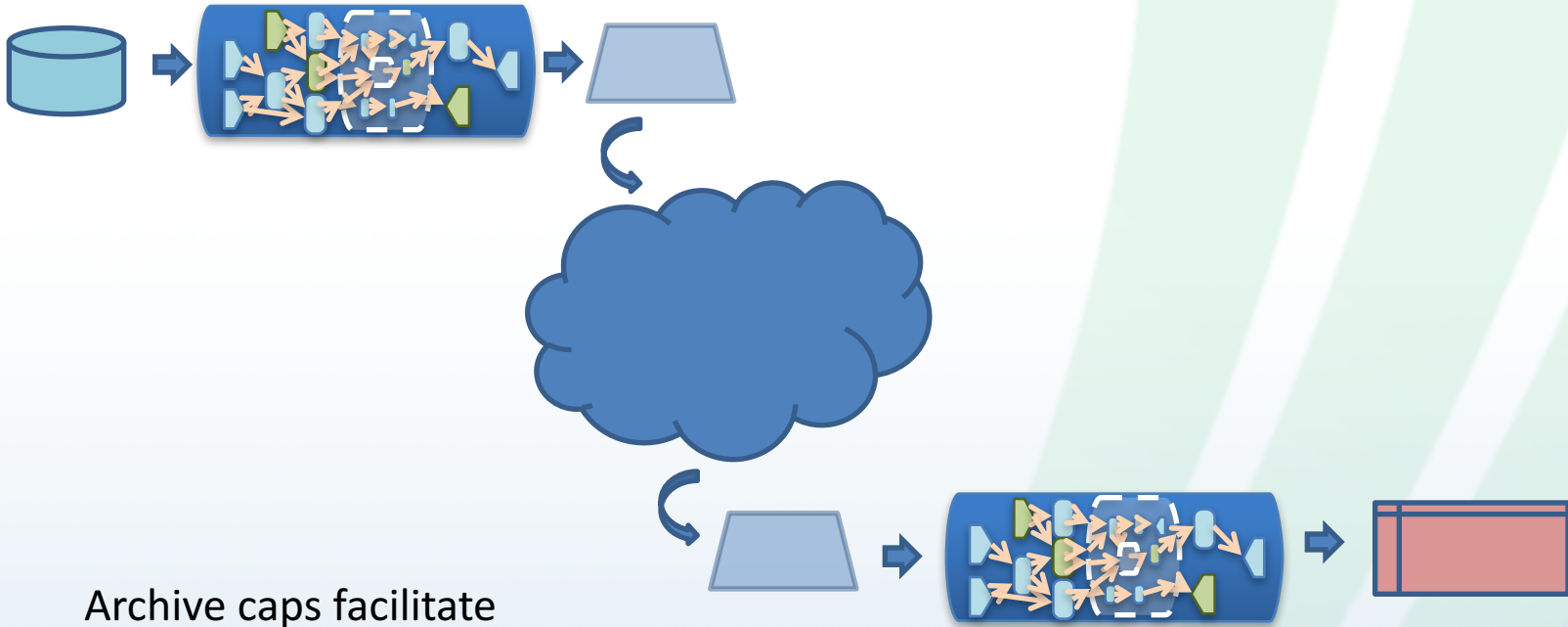
Configurable pipelines and pluggable processing elements provide the most flexibility possible when developing a system.

# Front Caps and End Caps






End caps and front caps isolate pipeline elements from integration requirements. Data from a variety of input sources is normalized, analytics are sent to a variety of destinations. Processing elements merely consume their inputs and produce their outputs.

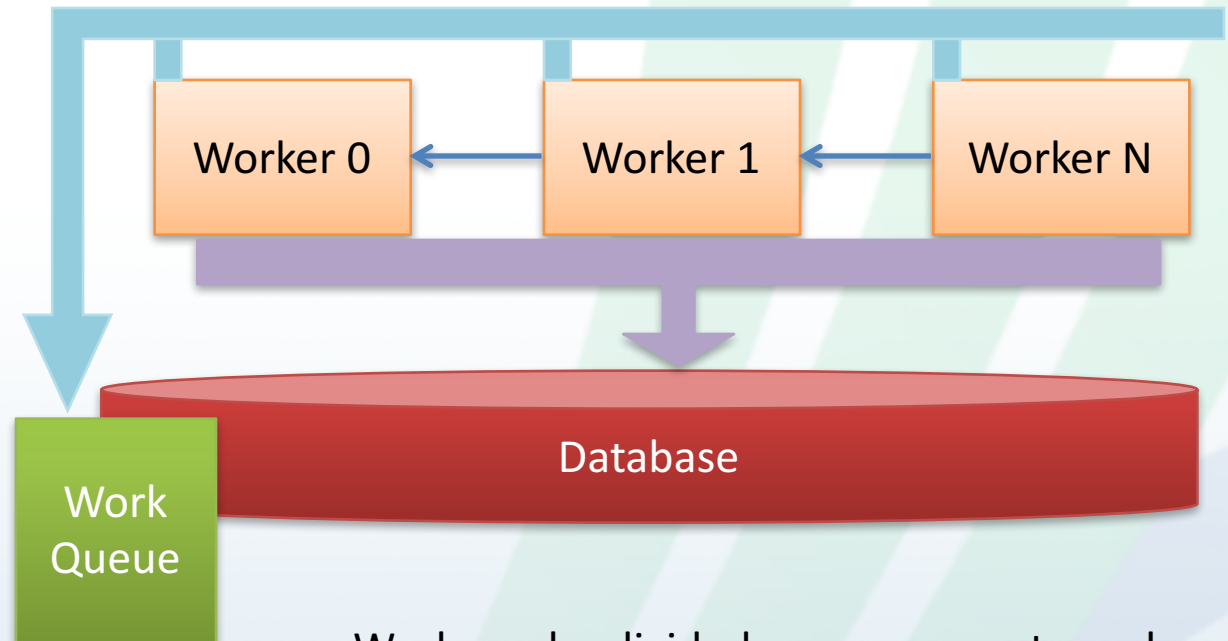
# Archive Caps



Archive caps facilitate experimentation, remote development and collaboration. Pipeline data can be archived, transmitted and replayed later.

# WorkQL – A Library for Multi-processing Synchronization

- Processing Dependency: 
- Synchronization requests: 
- Intra-worker data flow: 



- Work can be divided across compute nodes
- Workers request next available data based on the productivity of their dependents
- Tasking stored in database for later replay and forensic analysis



# Fletch – A Computer Vision Tool Chest

Fletch uses CMake to fetch, configure and build a variety of Open Source Computer Vision, Machine Learning and C/C++ libraries, easing the set up of a KWIVER development environment



# Fish Counting and Assessment

[https://www.youtube.com/watch?feature=player\\_detailpage&v=wwMXhHwjB6Y](https://www.youtube.com/watch?feature=player_detailpage&v=wwMXhHwjB6Y)



NOAA problem directly plugs into existing pipeline

Algorithms are similar but different



# Schedule & Milestones

Kickoff

Site Visit:  
WHOI

Site Visit:  
Seattle

March

April

May

June

NOAA  
Endcaps and  
Datatypes

Tracking  
Element

Scallop  
Detector

Initial SDK  
Available

Integration  
Hackathon

Post-  
Hackathon  
Release

July

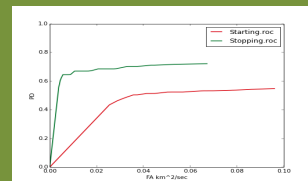
August

September

October

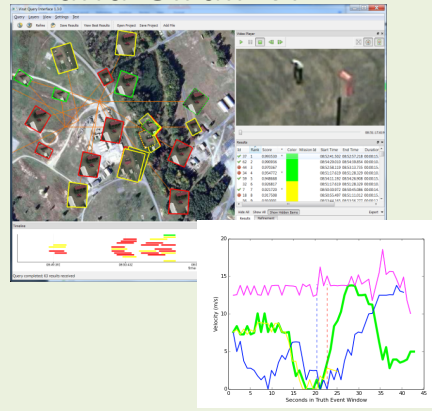
CAFFE  
Processing  
Element

# VIAME Initial Release: Aug. 29

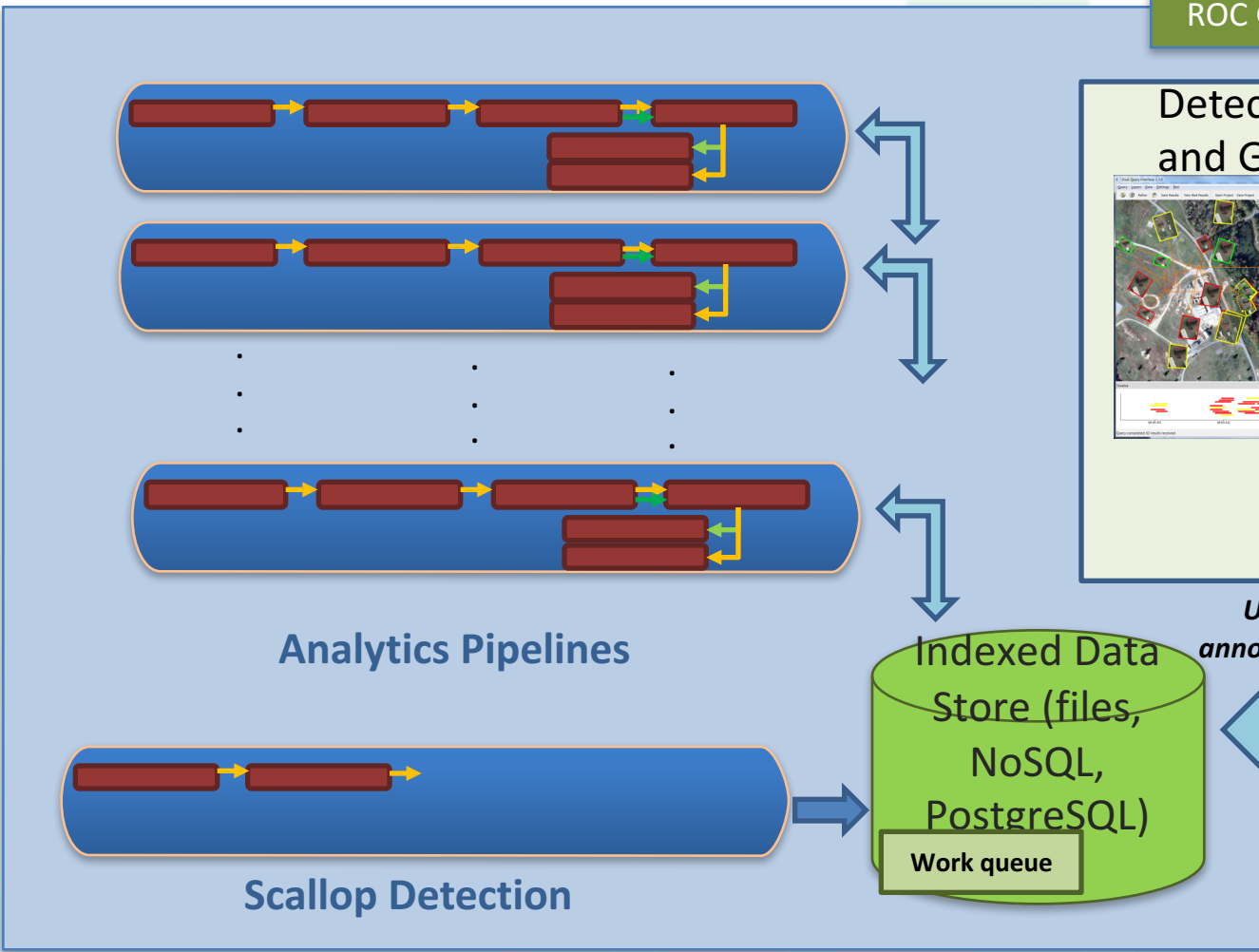


Detection Scoring and ROC Generation

## Detection Overlays and Girdir Viz



Images (no video)

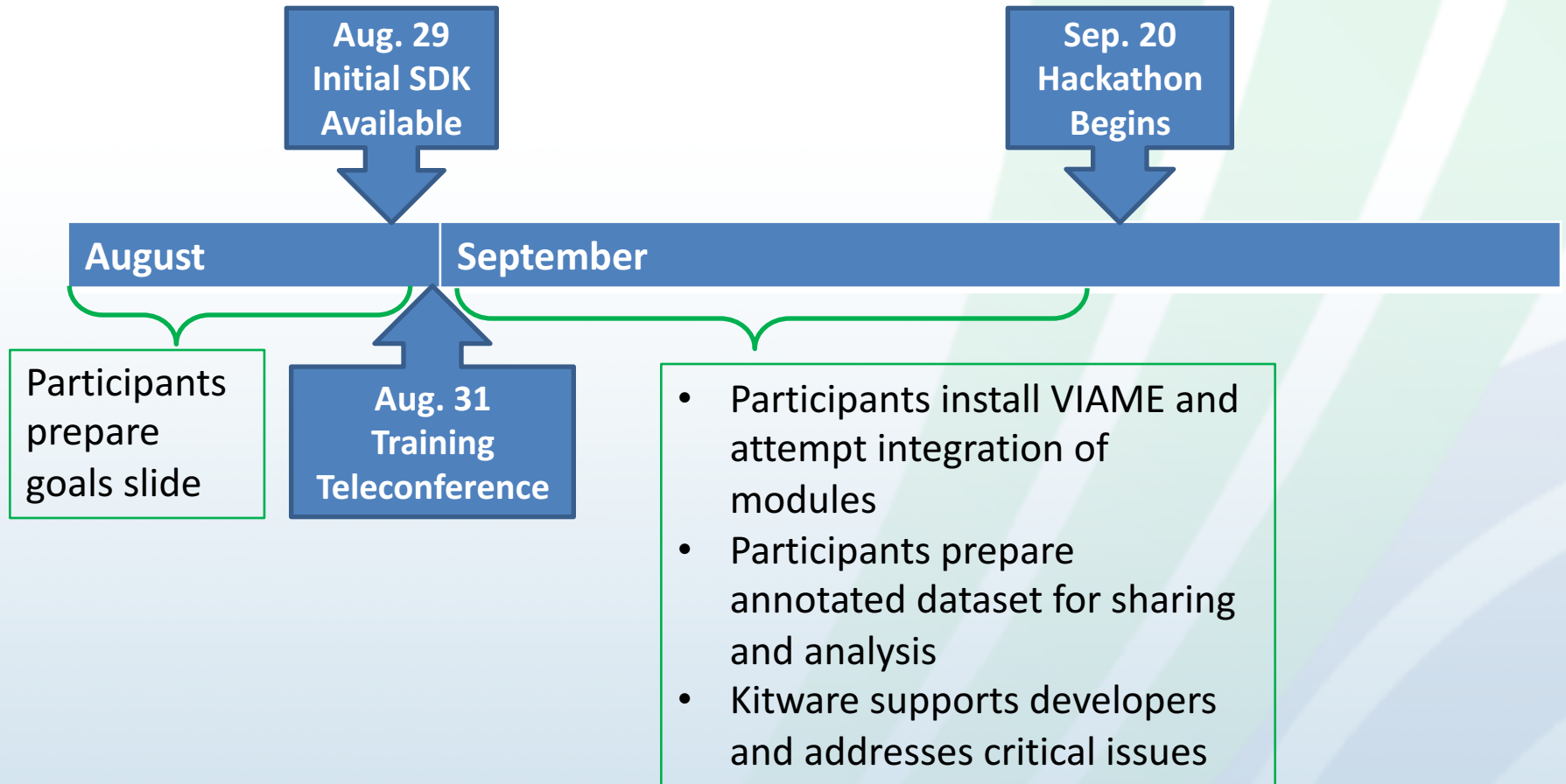


API for C/C++, Python, Matlab

# VIAME Hackathon

- September 20-23, 2016 at NOAA in Seattle
- Goals
  - Integrate detection modules to access VIAME scoring, ROC generation and data analysis tools
    - compare different algorithms doing same problem, e.g. multiple scallop detectors
  - Run integrated modules on data from other groups
  - Integrate multi-stage pipelines combining modules from different groups
    - E.g. color correction from A used by detector from B; detection from A feeds into classification from B.
  - Train and run deep learning (Caffe) detectors on existing annotated datasets through VIAME-Caffe interface
- Expecting 13+ participants from Alaska FSC, SW FSC, WHOI, U Washington, U Victoria, MBARI, LANL, SRI

# Hackathon Preparation



# VIAME in 2017

- Video processing
- Stereo processing
  - Calibration
  - Dense 3D reconstruction
- Anomaly detection and clustering
- Habitat classification
- Extend analytics and visualization
- Full Matlab interfaces
- Extend deep learning integration
- Database extensions